POLICE COMMUNITY ADVISORY BOARD

September 16, 2025

POLICE COMMUNITY ADVISORY BOARD REGULAR MEETING MINUTES OF MEETING September 16, 2025

POLICE COMMUNITY ADVISORY BOARD: Jenny Parker, Gwendolyn Evans

ABSENT: Dan Maguire, Christina Hagestad

STAFF: Alyssa March- Community Liaison, Essex Police Department and Ron Hoague (EPD Chief)

ADMINISTRATION: OTHERS PRESENT:

1. CALL TO ORDER

Chair Gwendolyn Evans called the meeting to order at 6:01pm.

2. AGENDA ADDITIONS/CHANGES

Gwendolyn asked the Chief to provide an update on the community member that spoke last week.

Gwendolyn asked for a survey update.

The Chief asked the Board to think of the work plan for the upcoming year.

3. AGENDA APPROVAL

The agenda was approved.

4. PUBLIC TO BE HEARD

5. CONSENT ITEMS

a. The Board approved the Minutes for the August meeting.

6. BUSINESS ITEMS

- a. The Chief informed the Board that there has been no update from the community member that spoke at the last meeting. She has not been in contact with EPD about the complaints since. Gwendolyn and Jenny then discussed what PCAB should look like moving forward on how to help the community in the future and what the goals should be when a community member shares feedback about EPD.
- b. Alyssa gave updates about the PCAB survey. Alyssa passed out flyers to the schools and hung more flyers in the libraries. So far roughly 200 people have participated.
- c. The Chief shared updates about EPD. The fair had lots of support from local agencies and there were 107 complaints in total. Right now, there are three officers out on paternity leaving the department short. There are two officers in the Academy currently and they are doing very well.

Alyssa shared the upcoming community events and Jenny asked to be sent a list of the upcoming events so PCAB can try and be more proactive about being at the events.

7. ADJOURN

A motion to adjourn was made by Jenny. The motion was seconded and approved by the Board. The meeting adjourned at 6:35pm.

Respectfully submitted,

Alyssa March Community Affairs Liaison